

Paradigm Concepts Presents

ROTTED CAPES SECOND BITE

QUICK FACTS

Title: *Rotted Capes: Second Bite (2nd Edition)*

Tagline: *Superheroes vs. Zombies in a world where the A-Listers are gone — and you're all that's left.*

System: The Uncanny System (d20-based, cinematic, narrative-driven)

Publisher: Paradigm Concepts

Lead System Designer: Pedro “StatMonkey” Barrenechea

World Setting By: Henry Loprz

Players: 3–6 Heroes + Editor-in-Chief (GM)

Play Time: One Issue = 2–4 hours

Recommended Age: Teen+ (violence, horror themes)

Key Features:

- Narrative-first superhero survival horror RPG
- Streamlined d20 system built for cinematic play
- No hit points — stamina & wounds add deadly potential to every fight
- Skill Sets replace skill lists for faster, story-driven resolution
- Power Tricks & Stunts allow players to push powers creatively
- The Living Enclave system pulls your base and fellow survivors into part of the story
- Designed for both short arcs (“*Issues*”) and long campaigns (“*Sagas*”)

Status: Launching October 1st on BackerKit

Website: rottedcapes.com

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